

Basic Parameters

code $\mathcal{C}$ $\left\{ \begin{array}{l} \text{length } n \\ M \text{ \# of codewords} \\ d = d(\mathcal{C}) \text{ minimum distance} \end{array} \right.$

(n, M, d) - q -ary code

q -ary

The code information rate / code rate of a q -ary code is (efficiency)

$$R = \frac{\log_q M}{n} = \frac{\text{symbols needed to specify a codeword (info)}}{\text{transmitted symbols per codeword (space)}}$$

eg. $\{000, 111\}$ is a binary $(3, 2, 3)$ -code

$$\text{w/ } R = \frac{\log_2 2}{3} = \frac{1}{3}.$$

Linear Codes code = subspace of a vector space

eg. ① $\mathbb{F}_3^2 \supseteq \{(0,0), (1,2), (2,1)\}$

2		X	
1			X
0	X		
	0	1	2

$y = 2x$
 $[2, 1]$
 $(2, 3')$

② $\mathbb{F}_2^3 \supseteq \{(0,0,0), (1,1,1)\}$

1				
0	X			
	0	1		0

line
 $[3, 1]$
 $(3, 2')$

Defⁿ A linear code of dimension k and length n over $\mathbb{F}$ is a k -dim^l subspace of $\mathbb{F}^n$.

Terminology:

an " $[n, k]$ -code"
 or " $[n, k, d]$ -code" where $d = d(C)$

So $[n, k, d]$ -code over $\mathbb{F}_q$ is an (n, q^k, d) -code

↑ size of the subspace = M

Minimum Distance of a Linear Code

Defⁿ. Hamming weight of a $\vec{v}$ is $wt(\vec{v}) = d(\vec{v}, \vec{0}) =$ how many entries are non-zero

Propⁿ. Let $\mathcal{C}$ be a linear code.

Then $d(\mathcal{C}) = \min \{ wt(\vec{v}) : \vec{v} \in \mathcal{C}, \vec{v} \neq \vec{0} \}$

Pf.

$$\begin{aligned} d(\mathcal{C}) &= \min \{ d(\vec{u}, \vec{v}) : \vec{u} \neq \vec{v} \text{ in } \mathcal{C} \} \\ &= \min \{ wt(\vec{u} - \vec{v}) : \vec{u} \neq \vec{v} \text{ in } \mathcal{C} \} \\ &= \min \{ wt(\vec{w}) : \vec{w} \text{ in } \mathcal{C} \} \quad \square \end{aligned}$$

Fact:

A Vector space is closed under addition, subtraction, scalar multiplication.

General $[n, k]$ -linear code

G = generating matrix $k \times n$

$\mathcal{C}$ = rowspace of G

$$G = \begin{bmatrix} I_k & P \end{bmatrix}$$

$\uparrow$ information symbols $\uparrow$ check symbols

"systematic"

other linear codes could be
(hopefully) put in this form

Example. $[7, 4]$ -code (Hamming) over $\mathbb{F}_2$

$$G = \begin{pmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 \end{pmatrix} \begin{matrix} r_1 \\ r_2 \\ r_3 \\ r_4 \end{matrix}$$

message bits check bits
(along for the ride)

rows
& all
sums of
rows
= code

eg. message 1101
 $r_1 + r_2 + r_4$

codeword

$$\begin{array}{ccccccc} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ \hline 1 & 1 & 0 & 1 & 1 & 0 & 0 \end{array}$$

message check

General

Defⁿ H is a parity check matrix for a code C if the left kernel of H^T is the code C .

$$\text{i.e. } C = \{ \vec{v} \in \mathbb{F}^n : \vec{v} H^T = \vec{0} \}$$

Thm. $H = [-P^T \overset{\text{transpose}}{I_{n-k}}]$
 $\overset{\text{check symbols}}{\uparrow}$

is a parity check matrix

$$\text{for } G = [I_k \ P]$$

Note: $H^T = \begin{bmatrix} -P \\ I_{n-k} \end{bmatrix}$

Example

$$H = [-P^T \ I_3]$$

$$= \begin{pmatrix} 1 & 1 & 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 1 & 0 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 & 1 \end{pmatrix}$$

eg. codeword = 1101100

$$\begin{array}{c} \uparrow \uparrow \quad \uparrow \uparrow \\ 1 \ 2 \quad 4 \ 5 \\ \text{rows to} \\ \text{add} \end{array} \quad \begin{pmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} = \begin{array}{c} \text{sum of} \\ 110 \\ 101 \\ 111 \\ 100 \end{array} = 000 \quad \checkmark$$

yes
codeword

General

2			
1			
0			
	0	1	2

Example